

QA 105 - Understanding Fundamentals of Vibration Control

Stewart Brashear



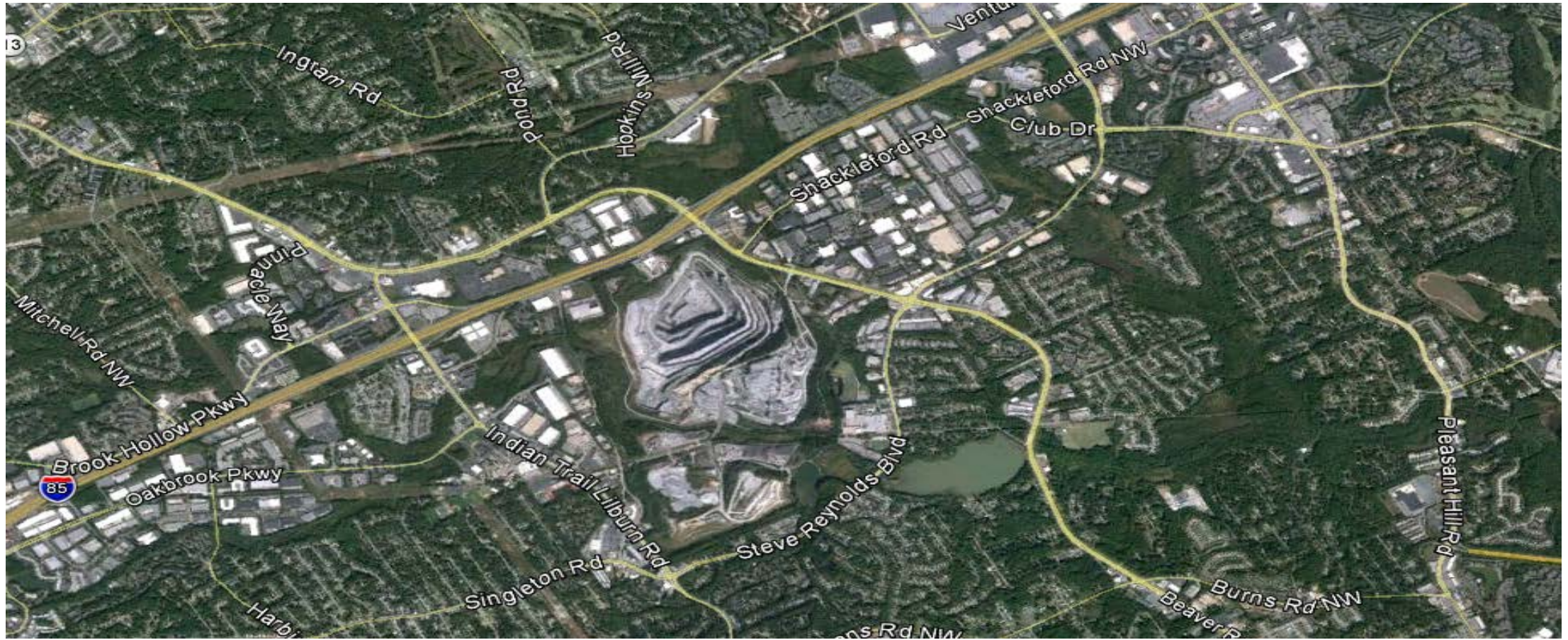
Improving Processes. Instilling Expertise.

Common Blasting Issues

- Productivity
 - Minimizing drill/blast cost
 - Maximizing production
 - Reducing oversize/fines
 - Adjusting drill/blast program to optimize total productivity
- Community Impact
 - Reduce complaints
 - Minimize barriers to expansion/permit renewal
 - Reduce/eliminate litigation costs
- Community Impact may represent most serious challenge to an operations long term viability







Minimizing Community Footprint

- Reduce community perception of blasting
 - Reduced overpressure
 - Reduced ground vibration amplitude
 - Improved frequency spectra
- Technology available to meet needs
- Can be impacted by regulatory barriers
- Can be negated by lack of understanding of process

Improved Blasting Designs

- Electronic Initiation Systems
 - Precision
 - Programmability
 - Flexibility
- Vibration prediction processes
 - Active vibration cancellation
 - Real time analysis
 - Alternative timing sequences
- Impact can be negated or blocked by regulatory limits based on older technology

Where It All Began

VIBRATIONS FROM INSTANTANEOUS AND MILLISECOND-DELAYED QUARRY BLASTS

By Wilbur I. Duvall, Charles F. Johnson, Alfred V. C. Meyer,
and James F. Devine

..... report of investigations 6151

US Department of Interior
Office of Surface Mining
Reclamation and Enforcement



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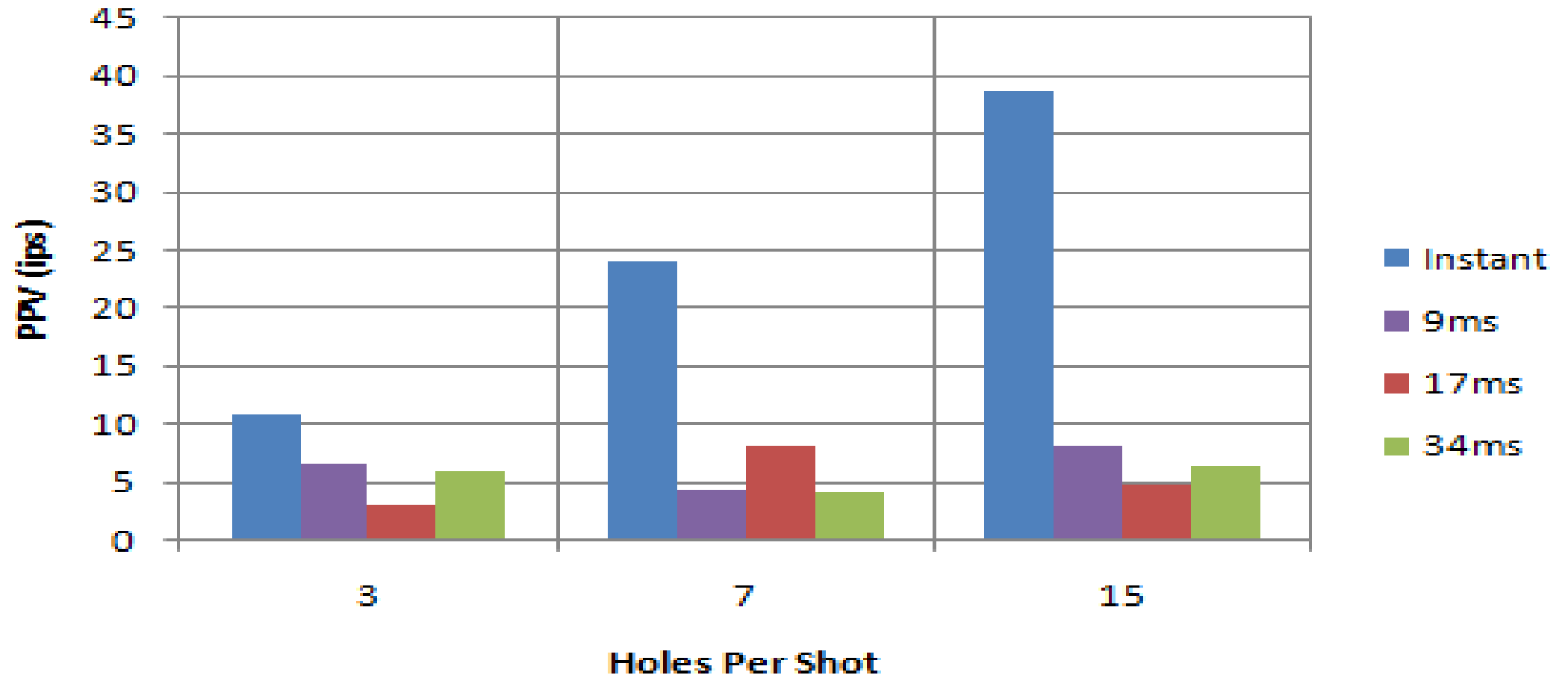
UNITED STATES DEPARTMENT OF THE INTERIOR
Stewart L. Udall, Secretary

BUREAU OF MINES
Marling J. Ankeny, Director

USBM RI - 6151

- Published in 1963
- Measured vibration from single row shots at a single location in Iowa
 - 3 hole shots
 - 7 hole shots
 - 15 hole shots
- Holes detonated with Det Cord (no down hole dets)
- Holes delayed using 9ms and 17ms surface delays
- Delayed shots shows significant vibration reduction
- Scatter for electric seismic caps used was +/- 1 ms
- 8ms was listed as minimum delay

Shot	Number of holes	Delay interval, milliseconds	Charge/delay, pounds	Particle-velocity intercepts		
				Radial in/sec	Vertical in/sec	Transverse in/sec
14.....	1	0	100	-	2.15	-
4.....	1	0	200	4.03	2.88	0.94
9.....	1	0	200	3.62	3.70	.98
18.....	1	0	200	5.24	3.48	2.39
10.....	1	0	200	4.24	3.44	1.12
2.....	3	0	600	10.8	7.76	2.28
8.....	7	0	1,400	23.9	17.9	3.74
12.....	15	0	3,000	38.6	22.1	8.99
19.....	3	9	200	6.66	3.72	1.93
20.....	7	9	200	4.53	4.35	2.35
21.....	15	9	200	8.24	6.33	3.60
3.....	3	17	200	2.99	3.16	2.65
5.....	7	17	200	8.10	7.04	2.42
11.....	15	17	200	4.83	4.61	2.14
6.....	3	34	200	5.81	3.90	1.45
7.....	7	34	200	4.14	3.06	1.30
13.....	15	34	200	6.41	4.71	1.61
27.....	13	17	800	14.4	12.3	3.79
32.....	21	17	1,218	18.2	12.7	4.83



So what did this tell us???

- 0 delay does not work !!!!
- 9ms was never the lowest ppv
- 17ms was not lowest ppv in all cases
- 34ms was not lowest ppv in all cases
- 0 delay ppv did not increase proportionally to charge weight increases.

Bulletin 656

**BLASTING VIBRATIONS
AND THEIR EFFECTS ON STRUCTURES**

By Harry R. Nicholls, Charles F. Johnson, and Wilbur L. Duvall

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USBM Bulletin 656

- Published in 1971
- Not so much a research report but a summary of previous work
- Single row shots and simple multi row shots
- 0ms, 9ms, 17ms and 34ms delays
- Set vibration limit of 2.00 ips
- Used Scaled Distance to maintain safe blasting limits
- 8 ms criterion again implied based on previous research

Scaled Distance

$$SD = d/(wt)^{1/2}$$

Where:

d = distance to dwelling

wt = max charge per 8ms delay

What else does it say ????

- Electric Caps reduce vibration more compared to cord (accuracy)
- Geology, rock type and orientation effects vibration within Scaled Distance limits
- Seismographs, not scaled distance is recommended to insure safe blasting limits are maintained

Summary of Early Research

- Mostly simple, single row shots
- Simple delay timing achieved with surface delays
- 8 ms criterion simply because 9ms caps available
- No consideration of frequencies
- Based on two assumptions
 - As distance increases, vibration decreases
 - As charge weight decreases, vibration decreases
- Neither assumption is always true
 - Undershooting
 - waveguides

Scaled Distance

$$SD = D / W^{1/2}$$

Where

SD = Scaled Distance

D = Distance from the blast to structure (ft.)

W = Maximum pounds per delay of detonated explosives

SMCRA 38CSR2-6.5.i. and West Virginia 199CSR1-3.6.h. stipulate minimum scaled distance factors or maximum allowable PPV to be used for the protection of structures. These requirements are:

Distance from blast to structure (ft.)	Scaled Distance factor	Maximum PPV allowed (ips)
0 - 300	50	1.25
301 - 5,000	55	1.00
5,000+	65	0.75

Report of Investigations 8507

Structure Response and Damage Produced by Ground Vibration From Surface Mine Blasting

By D. E. Siskind, M. S. Stagg, J. W. Kopp,
and C. H. Dowding



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RI - 8507

- Documented importance of frequency in structure response to blasting
- Created frequency based safe blasting limits
- Used regression to develop vibration prediction formulas
- Still promoted scaled distance concept

APPENDIX B.—ALTERNATIVE BLASTING LEVEL CRITERIA

Safe blasting vibration criteria were developed for residential structures, having two frequency ranges and a sharp discontinuity at 40 Hz (table 13). There are blasts that represent an intermediate frequency case, being higher than the structure resonances (4 to 12 Hz) and lower than 40 Hz. The criteria of table 13 apply equally to a 35-Hz and a 10-Hz ground vibration, although

the responses and damage potentials are very much different.

Using both the measured structure amplifications (fig. 39) and damage summaries (figs. 52 and 54), a smoother set of criteria was developed. These criteria have more severe measuring requirements, involving both displacement and velocity (fig. B-1).

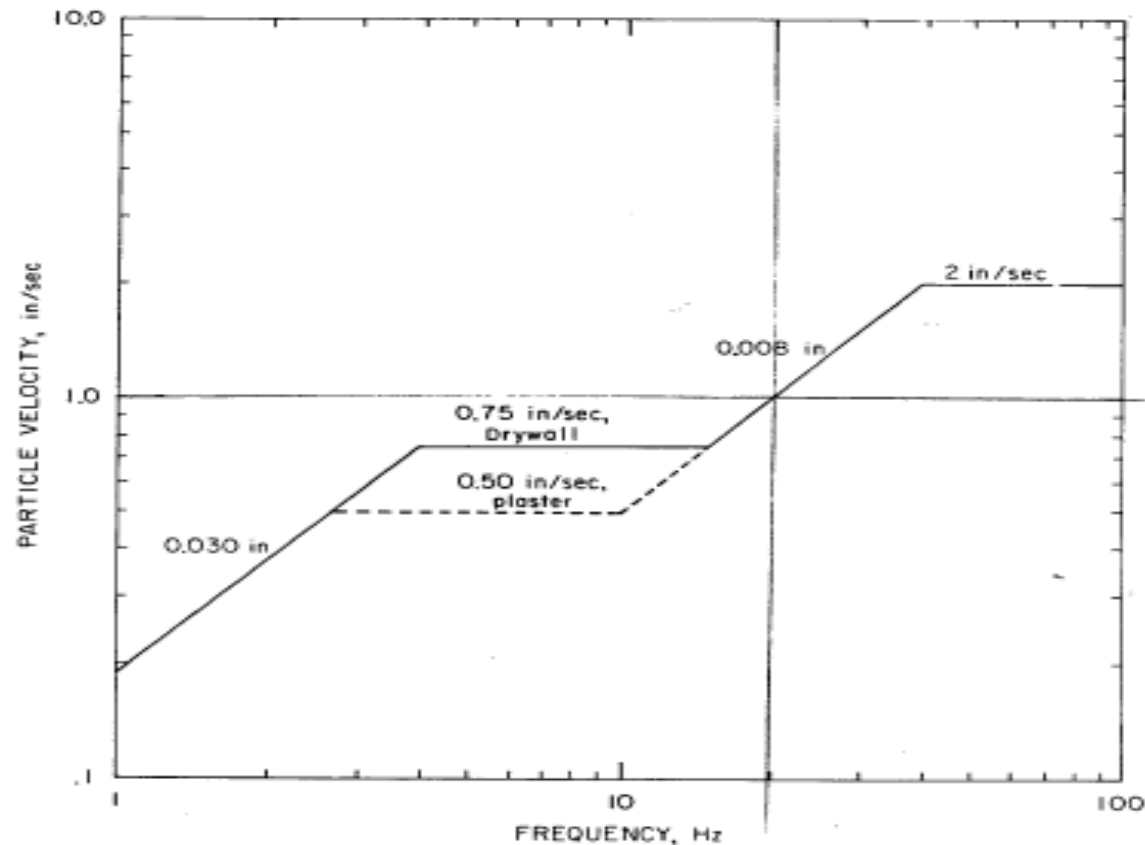
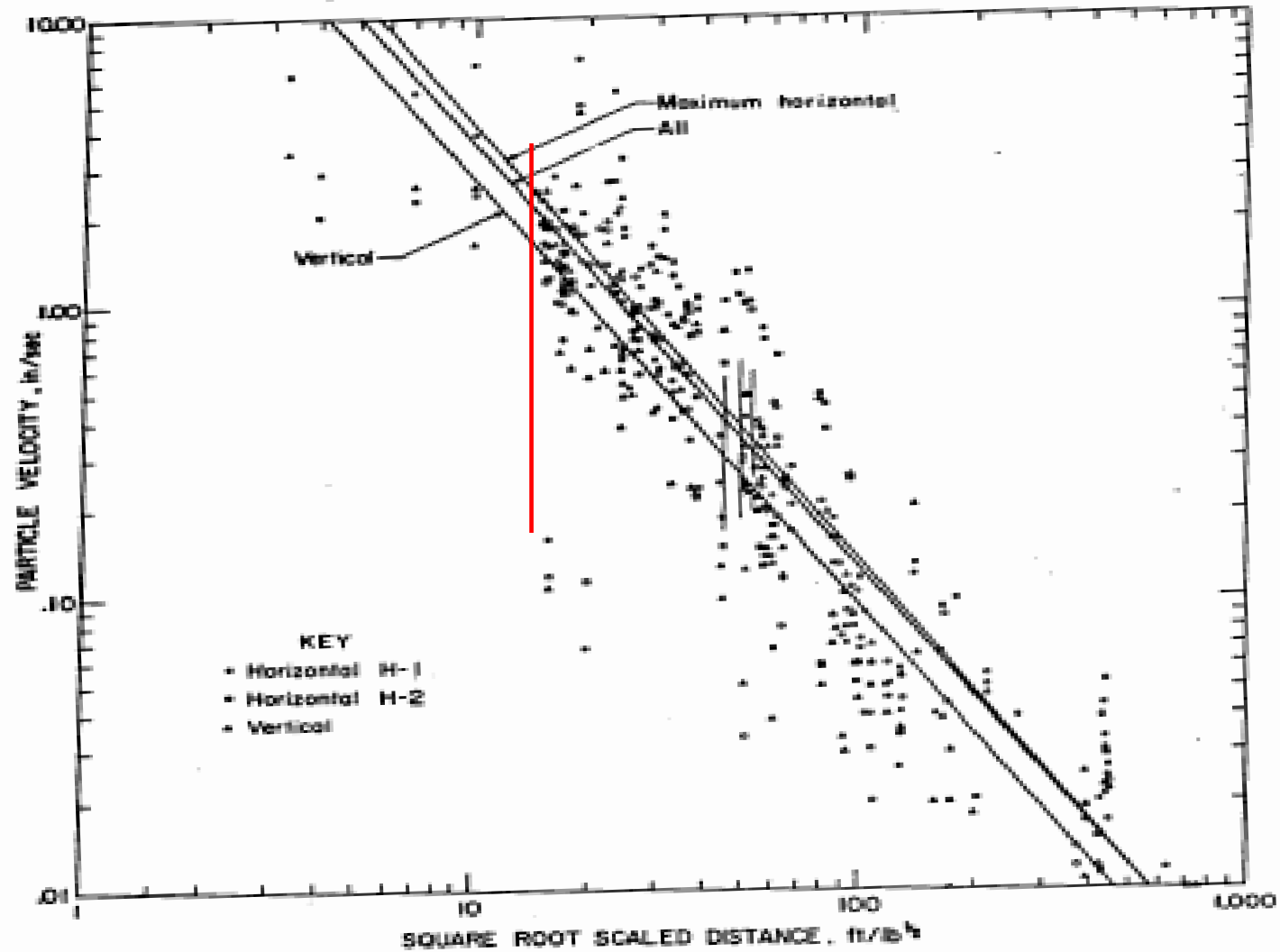


Figure B-1.—Safe levels of blasting vibration for houses using a combination of velocity and displacement.



SD approx = 18
 PPVmin = 0.10ips
 PPVmax = 2.90ips

Figure 10.—Summary of ground vibrations from all surface coal mines. The component H-1 approximates "radial" and H-2 "transverse".

So where do we stand now ???

- RI 8507 provides documented, safe blasting criteria
- Still pays homage to scaled distance concept
- Predicted PPV using SD varies widely, not a good predictor at all

So where do we stand now ???

- How can we change SD to impact vibration?
 - Smaller hole size
 - Reduced pattern
 - 1 hole per “delay”
 - Decking
- Most have impact on cost
- Not very effective tool for reducing vibration
- Other options available

Vibration Control

Vibration Control

- Passive
 - Reduced charge weights per hole
 - Decking
 - Smaller patterns
 - Smaller hole diameter

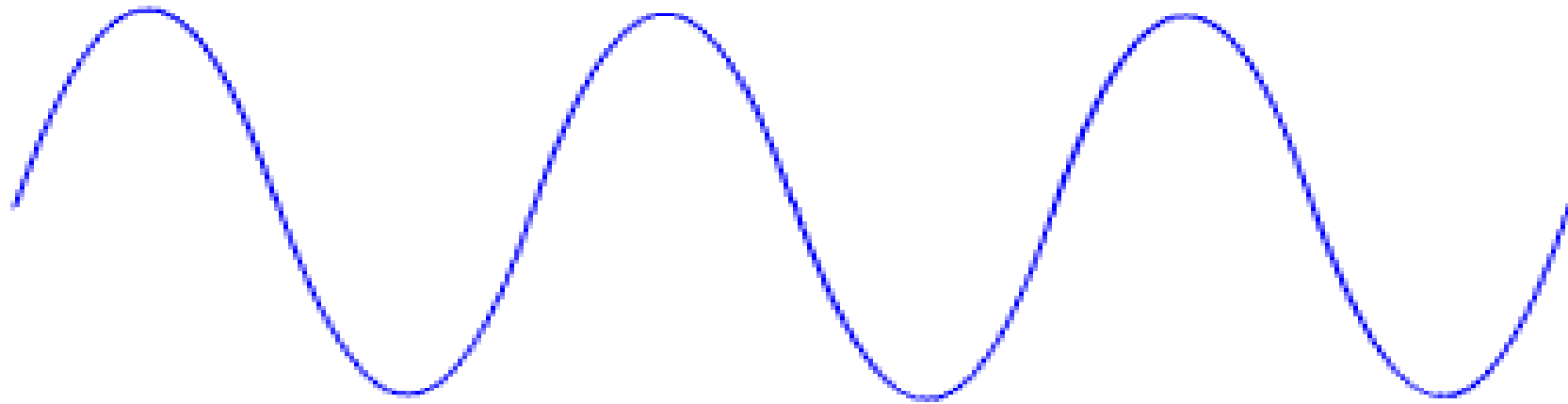
Vibration Control

- Active
 - Linear Superpositioning
 - Established concept
 - Enhanced by accuracy of electronic detonators
 - Advanced by new concepts in software design

Linear Superposition

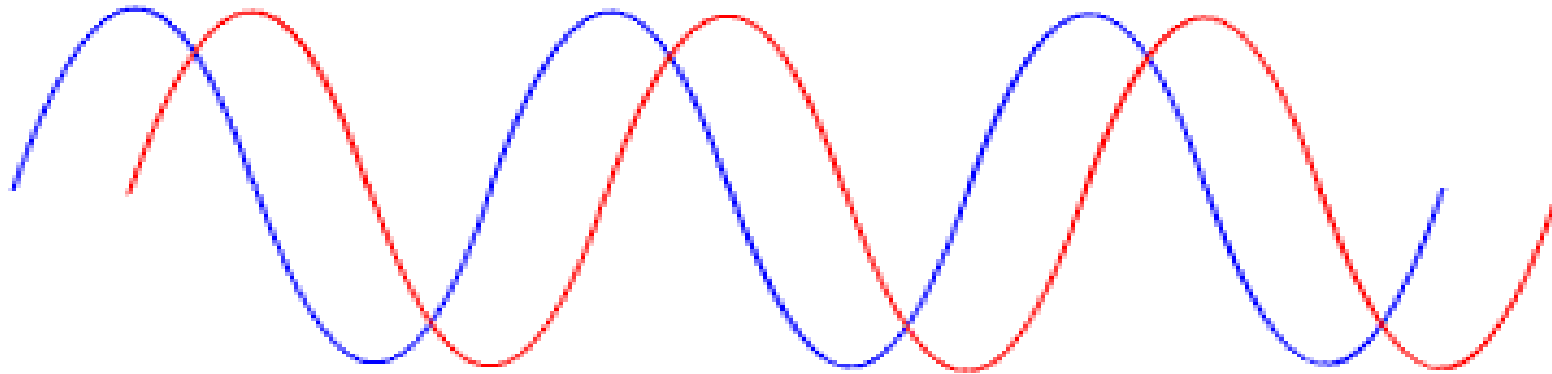
- Seismic Wave Interaction
 - Acts as sound waves in the ground
 - Compression waves
 - Lower frequency with distance
 - Waves can be influenced by other waves
 - To understand seismic wave interaction, we can look at simple sound wave interaction

Sound can be represented by waves



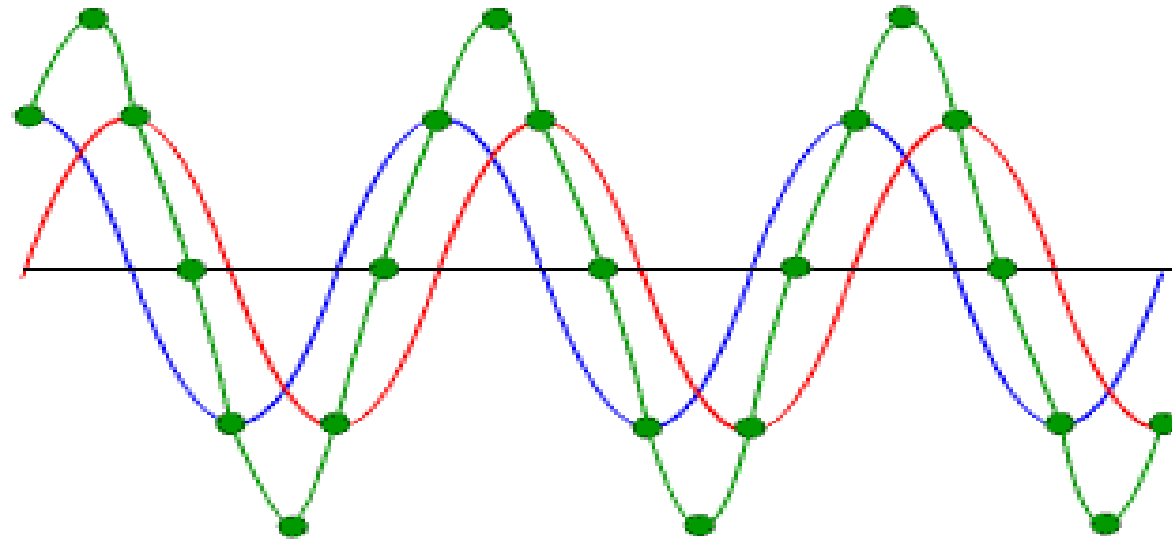
Simple sine wave for single sound frequency

When two similar sounds are combined that are only slightly out of phase...



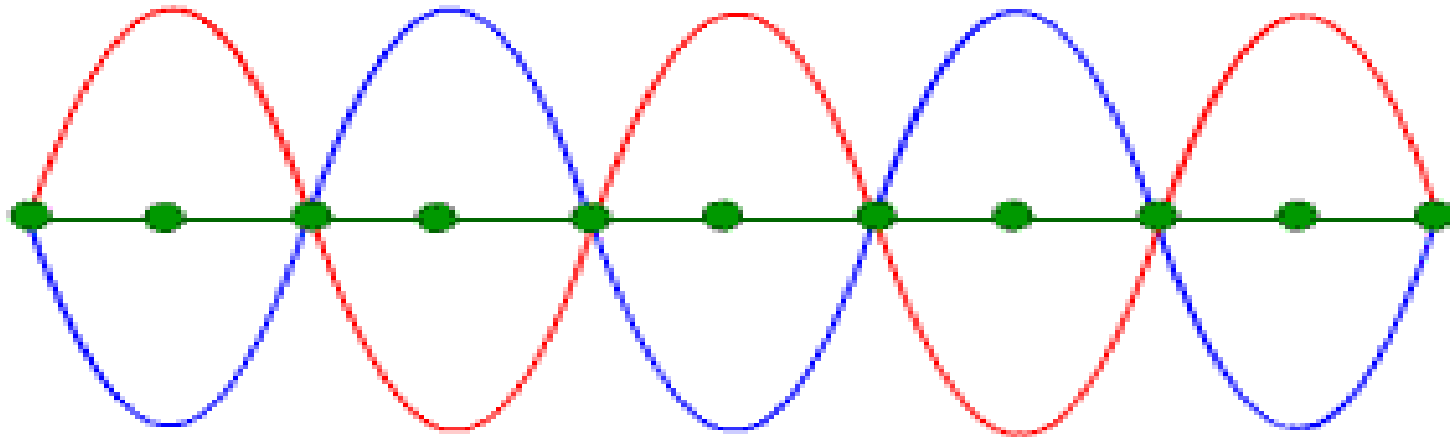
One pure sound a fraction of a second after the next

We get a single sound almost twice as loud



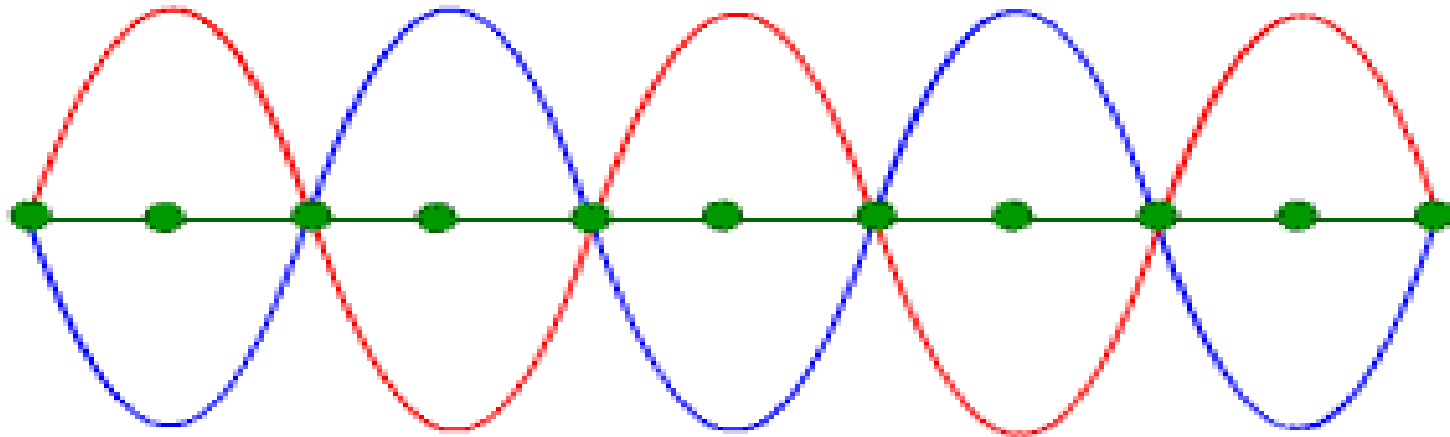
Sum of two waves slightly out of phase

If the two sounds are perfectly out of phase....



Sum of waves equals zero sound

If the two sounds are perfectly out of phase....there would be no sound



Sum of waves equals zero sound

Critical Factors

- Determine phase delay to perfectly cancel waves
- The shape of the wave (wave period) determines delay that provides optimum cancellation

This concept has led to the development of active noise cancellation applications

- Headphones
- Automobiles
- Aircraft
- Heavy equipment



NEW QuietComfort® 15 Acoustic Noise Cancelling® headphones

 360°  Photos  Videos

Headphones

Noise cancelling headphones

- > **QuietComfort® 15 headphones**
- > **QuietComfort® 3 headphones**
- > **QuietComfort accessories**
- > **Compare QuietComfort headphones**

Audio headphones

Aviation headsets

Mobile solutions

Compare headphones

Factory-renewed products

Overview

In the box

Details/manuals

Accessories

NEW QuietComfort® 15 Acoustic Noise Cancelling® headphones

- **Our best headphones reduce more noise across a wider range of frequencies**
- **Enjoy your music and movies even more, with clear and lifelike sound**
- **Comfortable, around-the-ear fit**
- **AAA battery: 35 hours average life**
- **Ideal for frequent flyers**

The headphones that pioneered an industry are now even better.

QuietComfort 15 headphones feature exclusive Bose® advancements in noise reduction technology. You hear less noise than ever before, and even more of your music and movies. With the quality sound you expect from Bose. And a lightweight fit that stays comfortable for hours. It's a combination of benefits unmatched in the industry.

Toyota develops noise-cancelling system for cars



Toyota develops noise-cancelling system for cars

speakers and sensors located around the cabin.

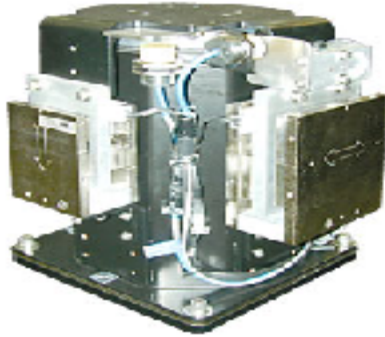
Expanding on the same concept used in noise-cancelling headphones, Toyota has developed a noise cancelling system for its Japanese-market Crown Hybrid that nearly eliminates engine sound within the passenger compartment. The system uses a complex system of microphones,

The same technology has been transferred to ground vibration control

- Record “background” vibration
- Impact target with similar amplitude vibration out of phase
- Up to ten times more effective than traditional isolation systems

Semiconductor Manufacture

Electro-Damp® Active Vibration Isolation Systems



Electro-Damp® II
Active Pneumatic Vibration
Damping System



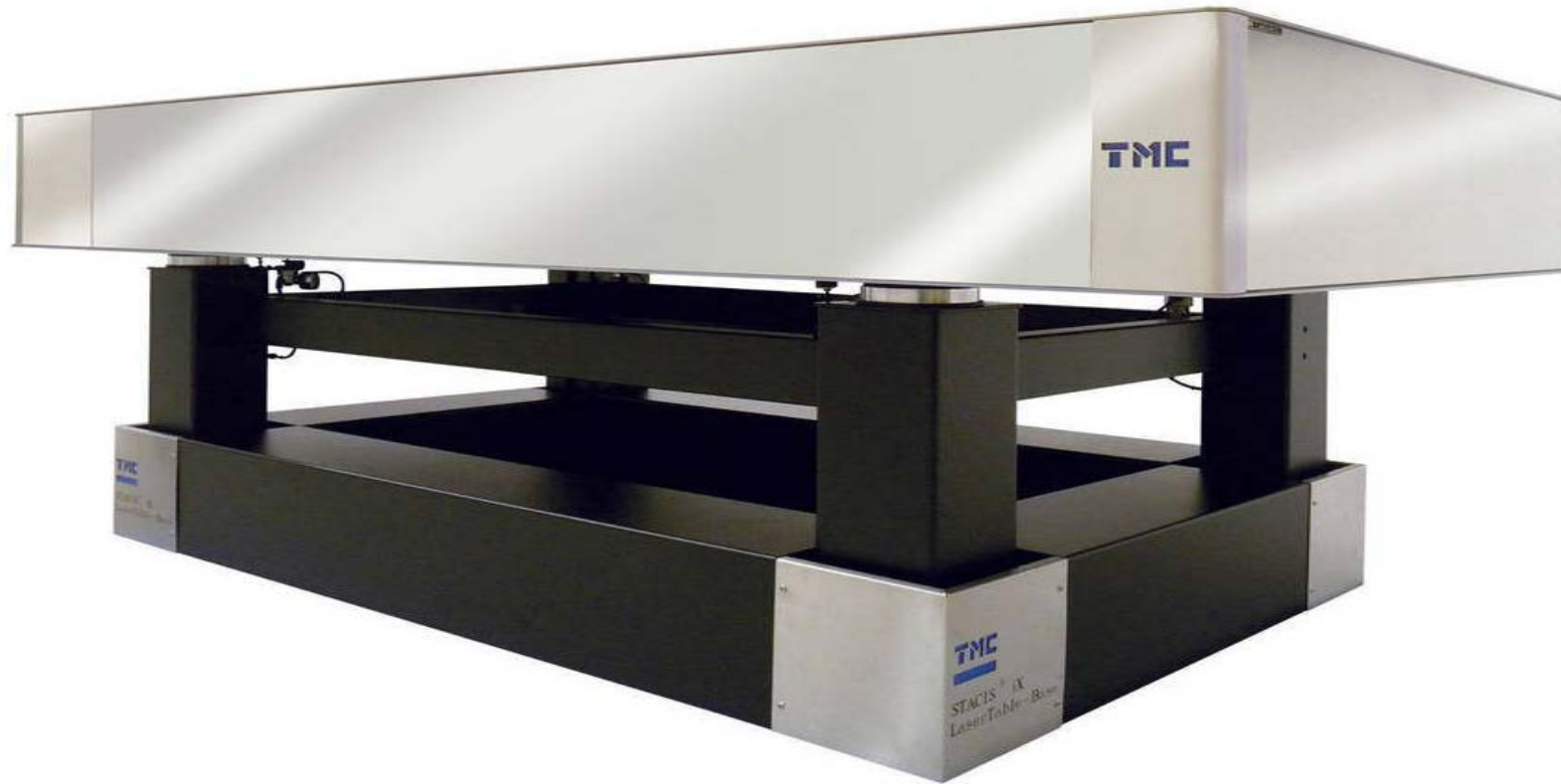
PEPS® II
Digital Precision Electronic
Positioning System



AccuDock™
Precision Kinematic
Docking System

Quiet Island[®]
Sub-Floor Platforms and Supports





Tables for electron microscopes

Active Vibration Cancellation

- In manufacturing, vibration is cancelled by using actuators to provide the out-of-phase signal



Active Vibration Cancellation

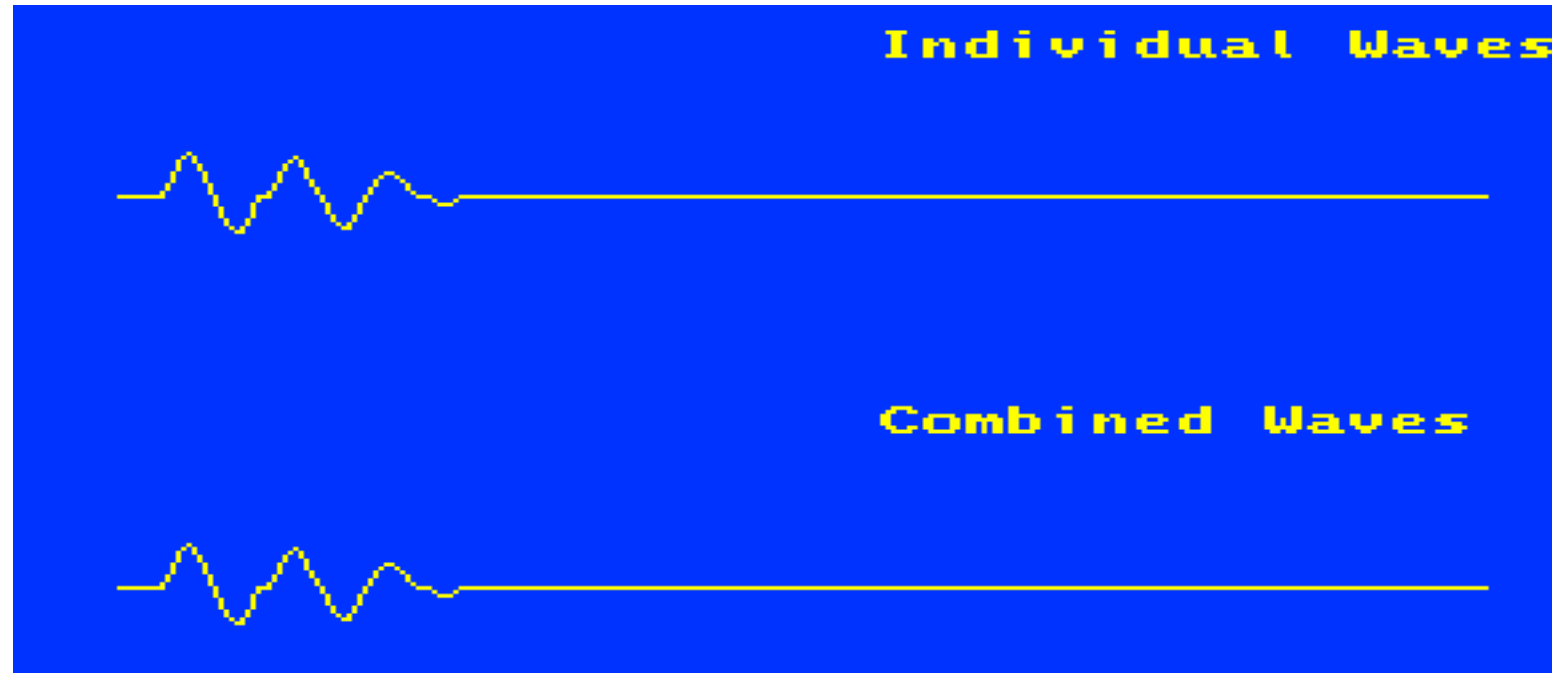
- In blasting we use explosive column detonations to cancel out vibrations from previous hole detonations



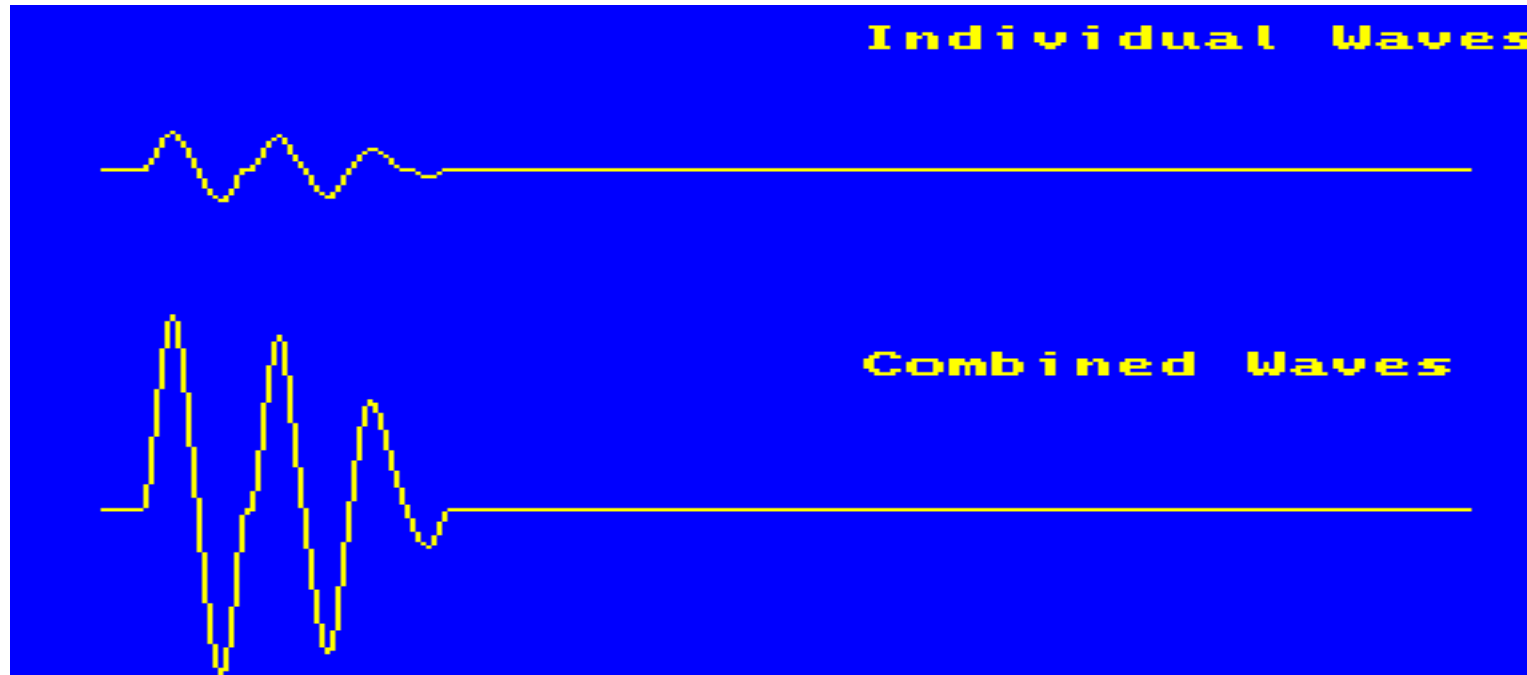
Signature Analysis Basics

- Similarities
 - All require seismogram from a single hole
 - Waveform is digitized
 - Wave is used over and over to simulate multiple hole shots
 - Delays simulated by time lagging waves on x axis
 - Waves are summed to represent delayed multiple hole shots
- ALL require use of electronic detonators to be effective

Linear Superposition



Linear Superposition



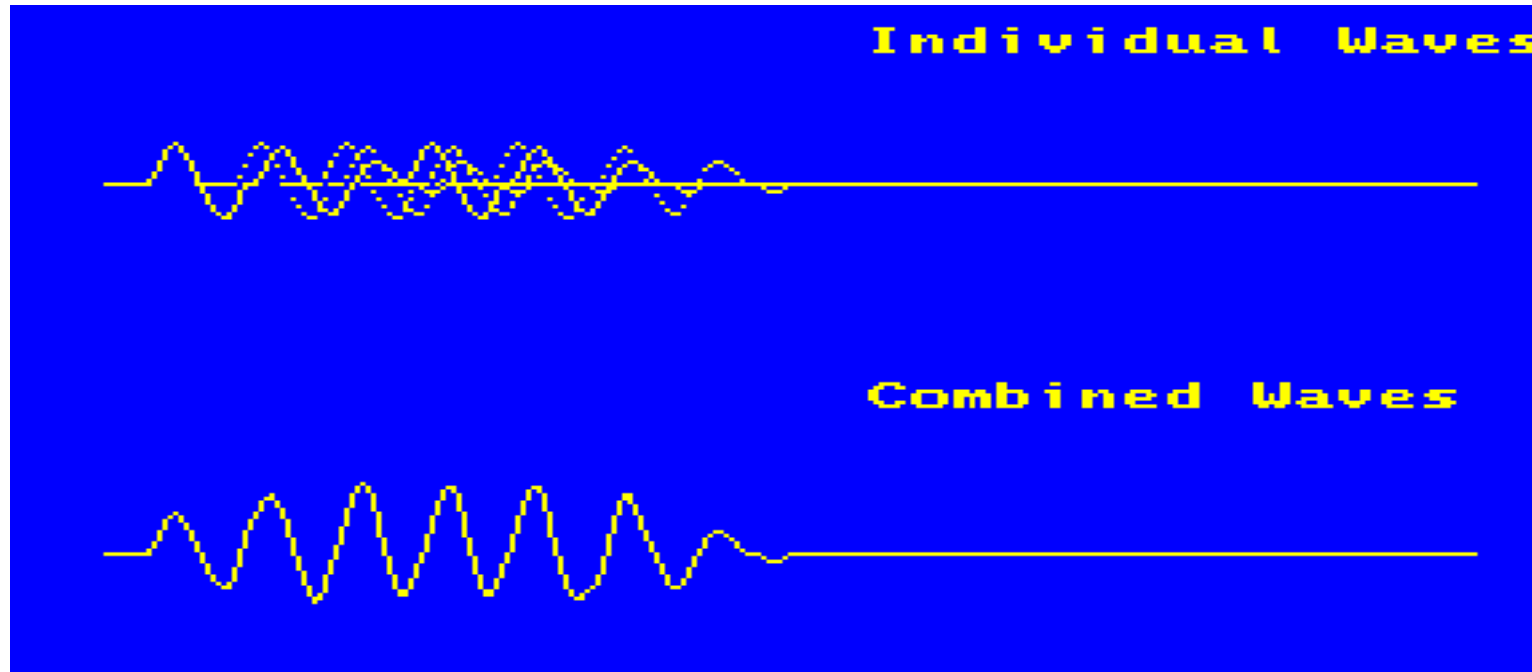
No delay

Linear Superposition



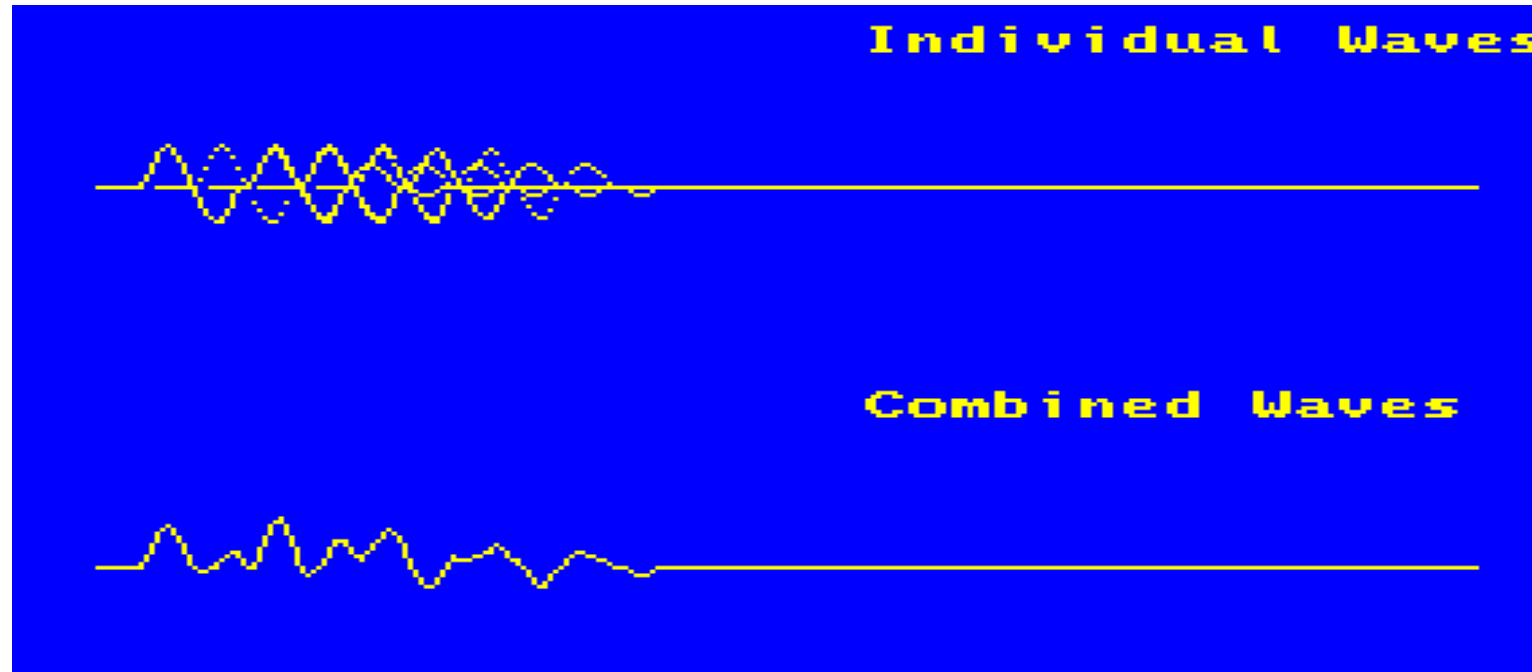
8 ms delay

Linear Superposition



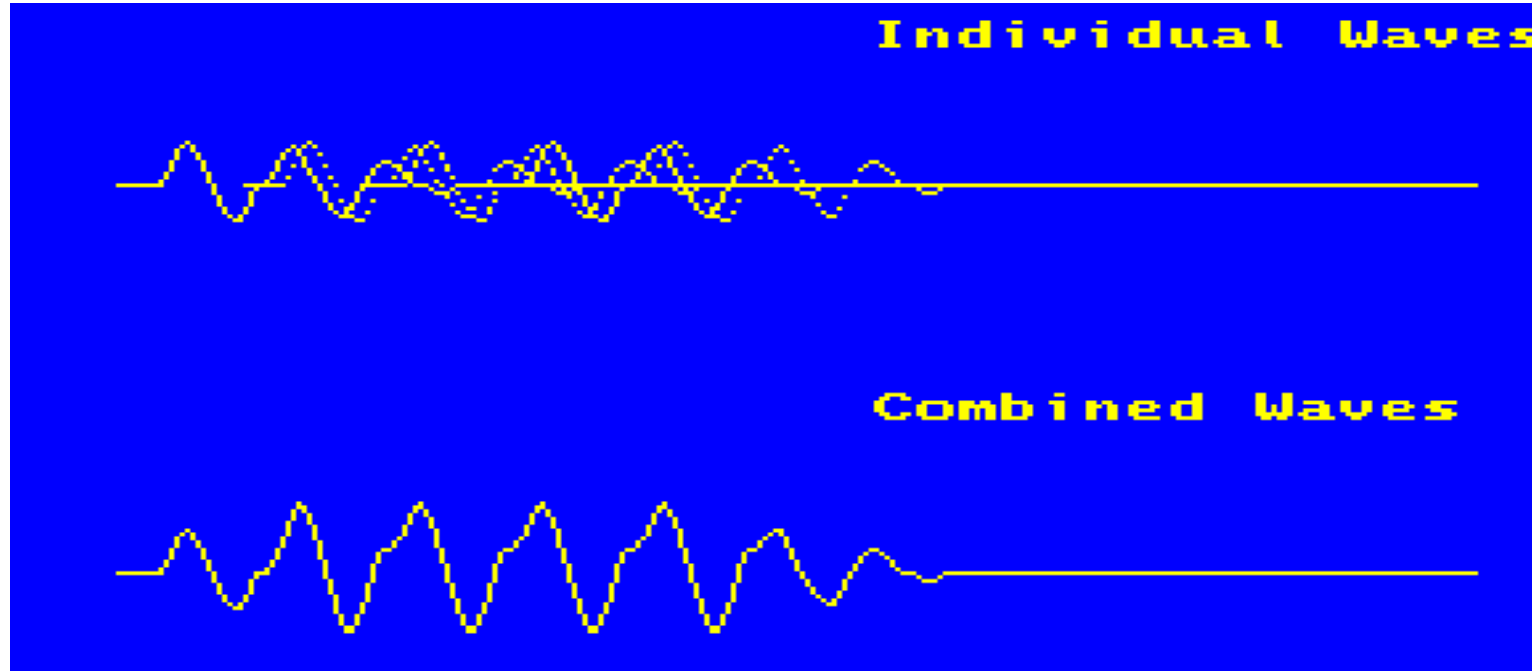
67 ms delay

Linear Superposition



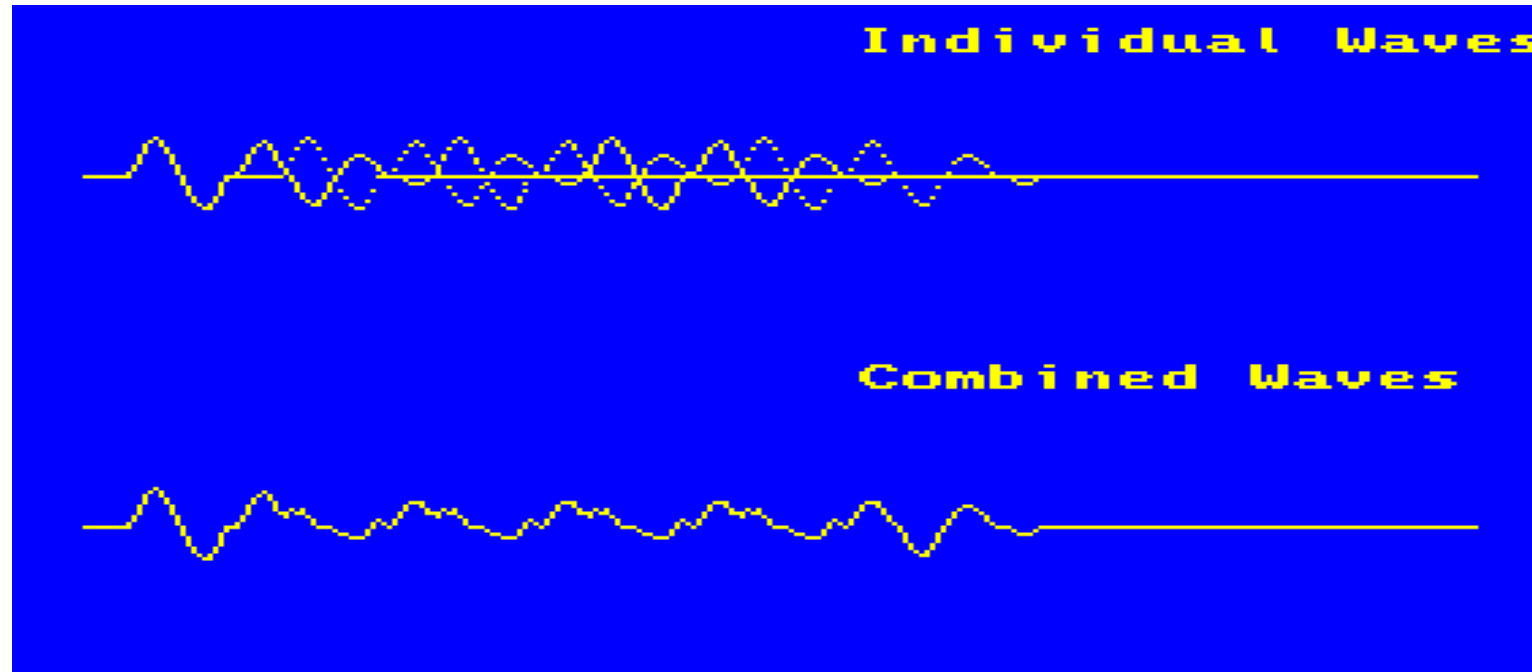
42 ms delay

Linear Superposition



92 ms delay

Linear Superposition

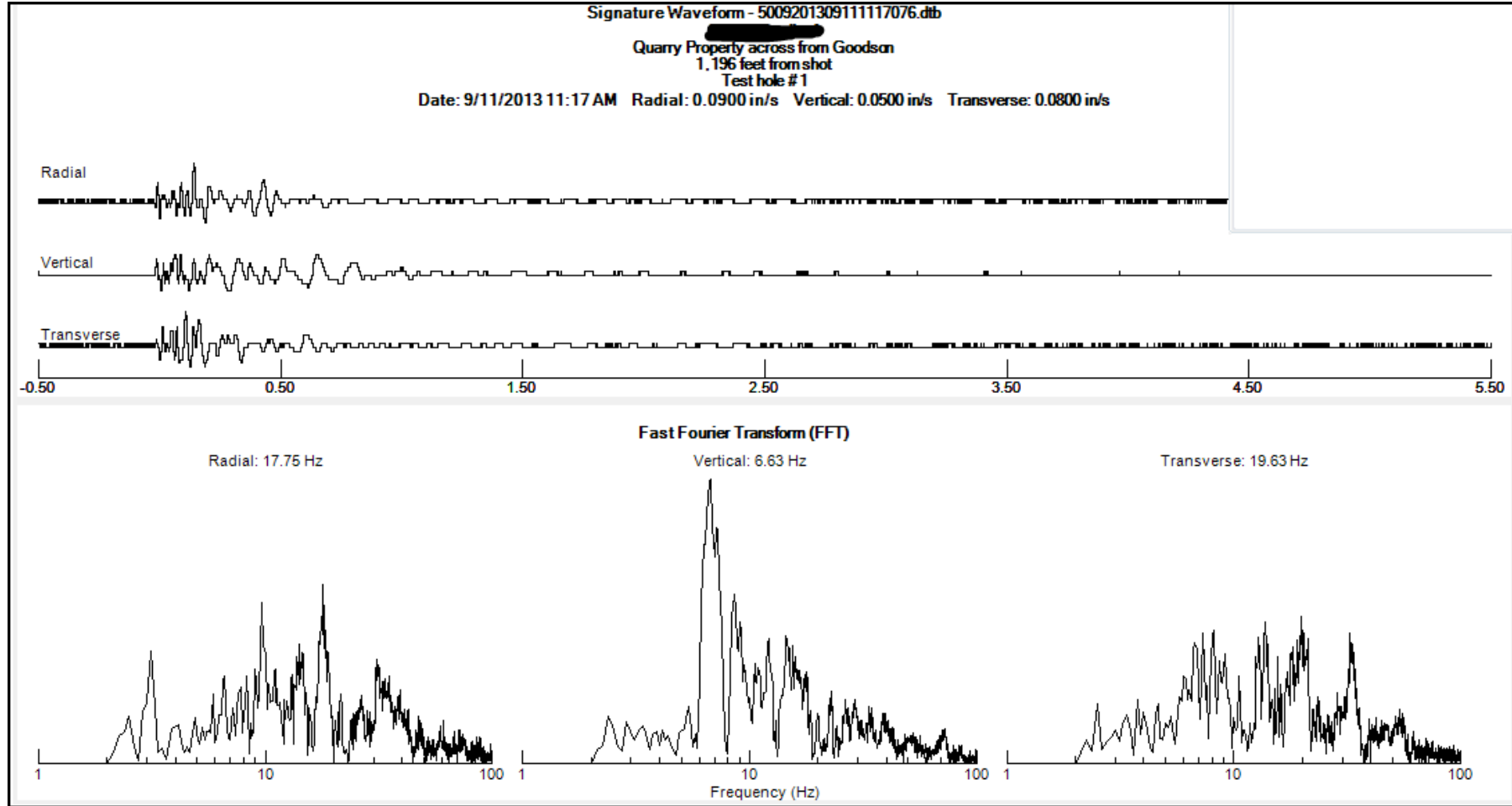


115 ms delay

Differences Between Programs

- Number of seismograms used
- Generic signature wave from production blast
- Shot design metrics
 - Simple shots (holes and rows)
 - More complex designs rows, number of holes per row
 - Added complexity
 - Import precise hole locations (GPS)
 - Import seismograph locations (GPS)
 - Import hole loading metrics
 - Import rock properties
 - Import p-wave velocity
 - Utilize multiple signature holes
 - Utilize existing production shot data

Simple Linear Superposition



Simple Linear Superposition

Alpha-Blast - Evaluate Delays

Cancel

	Row	Holes
	1	21
	2	21
	3	21
▶*	4	

Delay Between Holes

Starting Delay (ms)

Ending Delay (ms)

Resolution (ms)

Delay Between Rows

Starting Delay (ms)

Ending Delay (ms)

Resolution (ms)

Delay Between Decks

Number

Starting Delay (ms)


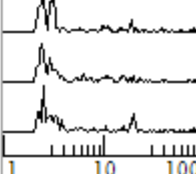

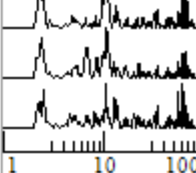
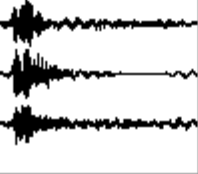
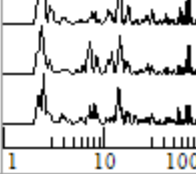
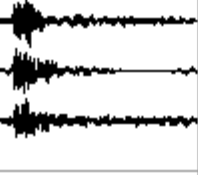
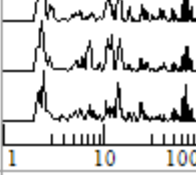

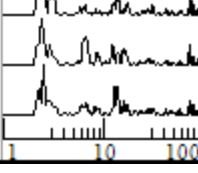
Ending Delay (ms)

Resolution (ms)

?

Accept Close

Simple Linear Superposition

	Hole	Row	Deck	Charges	Peak ▲	Radial	Vertical	Transverse	Graphs	RHz	VHz	THz	FFT
	11	50	0	3	0.239	0.225	0.181	0.239		3.00	2.25	2.38	
	16	90	0	2	0.248	0.246	0.226	0.248		10.75	10.38	61.38	
	15	70	0	2	0.252	0.238	0.252	0.196		2.38	2.25	2.38	
	15	80	0	2	0.254	0.254	0.227	0.222		2.38	2.25	2.38	
	13	70	0	2	0.263	0.225	0.263	0.247		2.38	2.25	2.38	

More Complex

Blast Locations

Location ▲
▶ Bench 1
Bench 2
Bench 3
Bench 4
Bench 5
Bench 6
*

Seismograph Stations

Station ▲	UTM North	UTM West	Description
▶ 5009	3958436.49	536863.77	near Goodson
5010	3958316.48	536898.92	near Hastings
Campbell	3958633.34	536852.33	Campbell
Ferrell	3958022.95	536312.75	Ferrell
Good	3958486.47	536946.35	Goodson
Hastings	3958349.63	536934.62	Hastings
Lindsay	3958885.46	536802.83	Lindsay
Super	3958587.87	536816.44	near Campbell
Vitch	3957882.64	536652.56	Ivy Vitch
Wetmore	3958575.06	535947.27	Wetmore
*			

Blast Data

Blast No.	Date/Time ▲	Holes	Total Weight	Charge Weight	Location	Is Signature	UTM North	UTM West
▶ 36-12	11/14/2012 12:00 PM	33	15180	460	Bench 2 ▼	<input type="checkbox"/>	3958236.6	536572.51
37-12	11/28/2012 12:00 PM	85	8276	97.3	Bench 4 ▼	<input type="checkbox"/>	3958468.43	536309.42
1	1/9/2013 12:00 PM	35	19304	551.5	Bench 2 ▼	<input type="checkbox"/>	3958303.33	536617.43
2	1/21/2013 12:00 PM	73	12089	165.6	Bench 3 ▼	<input type="checkbox"/>	3958446.4	536345.66
6	2/15/2013 12:00 PM	21	11059	526.6	Bench 2 ▼	<input type="checkbox"/>	3958292.28	536626.51
8	2/19/2013 12:00 PM	1	412	412	Bench 2 ▼	<input checked="" type="checkbox"/>	3958403.37	536671.25
10	3/5/2013 12:00 PM	25	9964	398.6	Bench 3 ▼	<input type="checkbox"/>	3958280.85	536545.21
11	3/5/2013 12:00 PM	23	7192	312.7	Bench 1 ▼	<input type="checkbox"/>	3958425.56	536671.16
13	3/20/2013 12:00 PM	14	7250	517.9	Bench 2 ▼	<input type="checkbox"/>	3958258.93	536608.57
14	3/27/2013 12:00 PM	26	10060	386.9	Bench 3 ▼	<input type="checkbox"/>	3958336.42	536572.1

More Complex

Blast No.	Date Time	Station	Distance	Ds	Radial	Vertical	Transverse	Acoustic	Radial Hz	Vertical Hz	Transverse Hz
36-12	11/14/2012 12:00 PM	Campbell	1158	64.9	0.195	0.17	0.21	116	39.0	34.0	39
37-12	11/28/2012 12:00 PM	Good	1089	61.1	0.101	0.134	0.125	114	27.0	34.0	27
1	1/9/2013 12:00 PM	Hastings	951	53.3	0.146	0.116	0.0857	118	37.0	30.0	19
2	1/21/2013 12:00 PM	Vitch	1525	85.5	0.046	0.028	0.044	121	27.0	49.0	24
6	2/15/2013 12:00 PM	*									
10	3/5/2013 12:00 PM										
11	3/5/2013 12:00 PM										
13	3/20/2013 12:00 PM										
14	3/27/2013 12:00 PM										
19	5/3/2013 12:00 PM										
20	5/14/2013 12:00 PM										
21	5/28/2013 12:00 PM										
24	6/11/2013 12:00 PM										
25	6/20/2013 12:00 PM										
26	7/12/2013 12:00 PM										
28	8/6/2013 12:00 PM										
29	8/6/2013 1:00 PM										
30	8/8/2013 12:00 PM										
31	8/20/2013 12:00 PM										
32	8/28/2013 12:00 PM										
33	9/4/2013 12:00 PM										
36	9/11/2013 12:59 PM										
37	9/18/2013 12:00 PM										
38	9/27/2013 12:00 PM										

More Complex

Alpha-Blast - Evaluate Delays

Cancel

	Row	Holes	
	1	16	▲
	2	10	☰
	3	10	▼
▶	4	12	

Delay Between Holes

Starting Delay (ms)

Ending Delay (ms)

Resolution (ms)

Delay Between Rows

Starting Delay (ms)

Ending Delay (ms)

Resolution (ms)

Delay Between Decks

Number

Starting Delay (ms)

Ending Delay (ms)

Resolution (ms)

?

Accept Close

More Complex

Hole	Row	Deck	Charges	Peak ▲	Radial	Vertical	Transverse	RHz	VHz	THz
15	80	0	2	0.298	0.229	0.298	0.257	2.25	6.25	2.00
11	50	0	4	0.311	0.291	0.253	0.311	2.25	2.00	2.00
20	50	0	2	0.311	0.311	0.307	0.286	2.25	2.00	2.00
17	80	0	3	0.314	0.283	0.314	0.277	60.75	2.00	2.00
17	90	0	2	0.316	0.269	0.226	0.316	9.50	2.00	56.25
11	110	0	2	0.321	0.27	0.321	0.264	9.50	7.00	6.75
13	70	0	2	0.327	0.291	0.327	0.256	2.25	6.50	2.00
22	60	0	2	0.328	0.246	0.27	0.328	2.25	2.00	2.00
16	70	0	3	0.329	0.308	0.282	0.329	2.25	6.50	2.00
22	120	0	2	0.33	0.323	0.33	0.31	42.50	7.00	6.75
13	60	0	3	0.332	0.302	0.332	0.326	2.25	6.50	2.00
21	80	0	2	0.333	0.309	0.311	0.333	48.75	6.50	49.25
22	100	0	2	0.335	0.335	0.304	0.29	9.75	6.25	46.50
16	60	0	2	0.337	0.295	0.337	0.328	2.25	6.50	2.00
11	60	0	3	0.342	0.342	0.306	0.287	2.25	2.00	2.00
17	60	0	2	0.342	0.255	0.269	0.342	2.25	6.50	2.00
22	80	0	2	0.345	0.337	0.266	0.345	39.00	6.50	45.50
21	90	0	2	0.346	0.289	0.242	0.346	48.00	6.50	45.50
18	80	0	2	0.348	0.289	0.206	0.348	2.25	2.00	54.25
23	100	0	2	0.353	0.353	0.307	0.319	41.00	40.75	44.00
10	50	0	3	0.354	0.274	0.354	0.278	2.25	2.00	2.00
11	100	0	2	0.356	0.356	0.298	0.323	89.50	7.25	8.00
14	120	0	2	0.356	0.356	0.35	0.296	75.00	6.50	6.50
10	100	0	2	0.358	0.205	0.358	0.25	9.50	7.25	8.00

Advanced Techniques

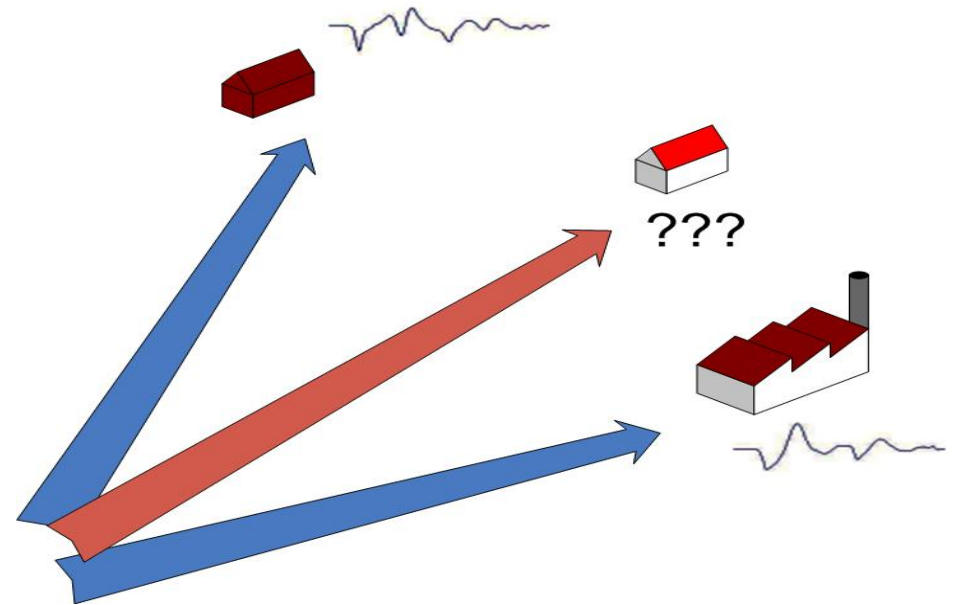
- Have not hit mainstream industry
- Testing new concepts
- ALL require use of electronic initiators

Multiple Seed Waveform

- Multiple Seed Wave (MSW)
 - Extension of Standard Method
- Can't Measure Everywhere
 - Establish Local Variability
 - Interpolate Between Measured Sites
- Some Locations Are Shielded
 - By Broken Rock
 - By Open Face
 - Develop Local Shielding Parameters

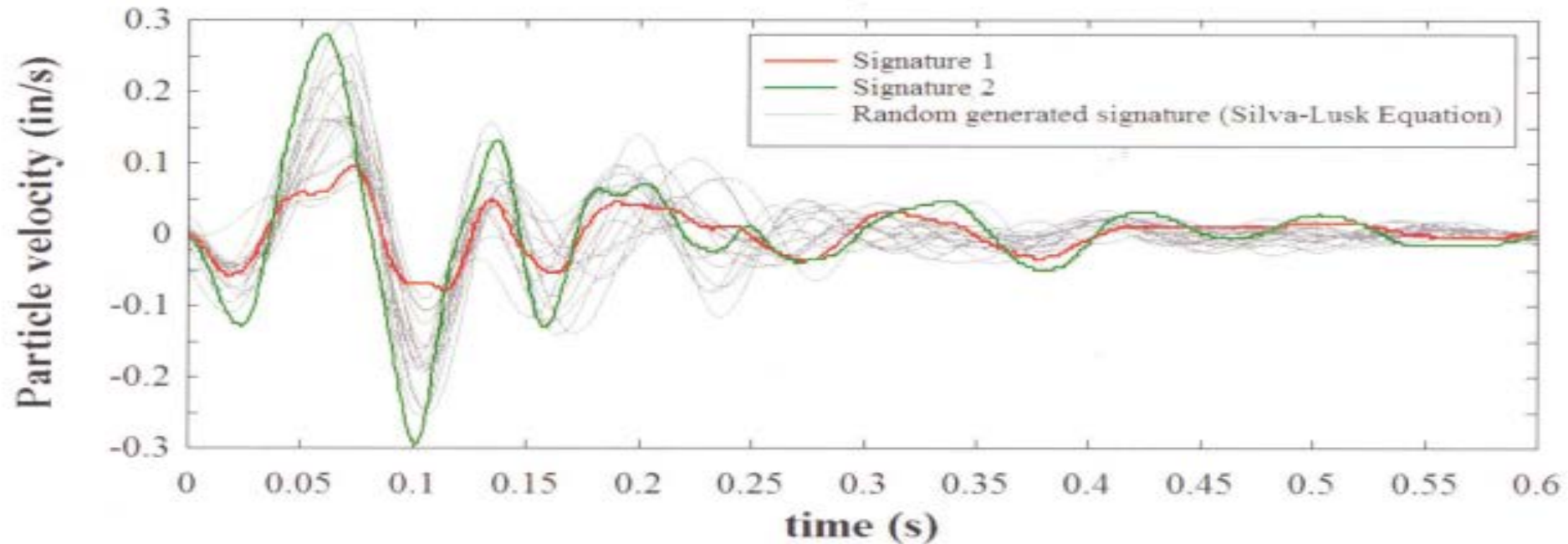
Multiple Seed Waveform

- Waveforms for Measured Sites
 - Existing Single-hole Data
- New Location Becomes Critical
 - Complaints
 - New Construction
- Technique Resolves Problem
 - Use Existing Data
 - “Average” the Waveforms
 - No Need for Additional Holes

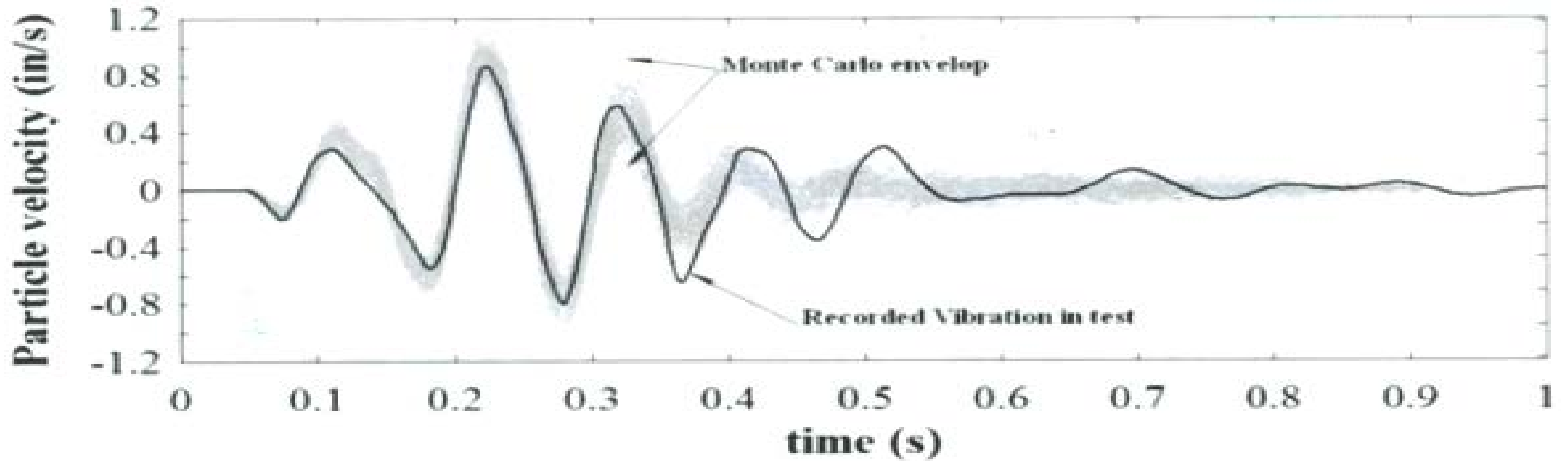


Silva – Lusk Method

- Variation Between Signatures
- “Monte Carlo” Technique
 - Random Signatures
 - Fit to Existing Signatures

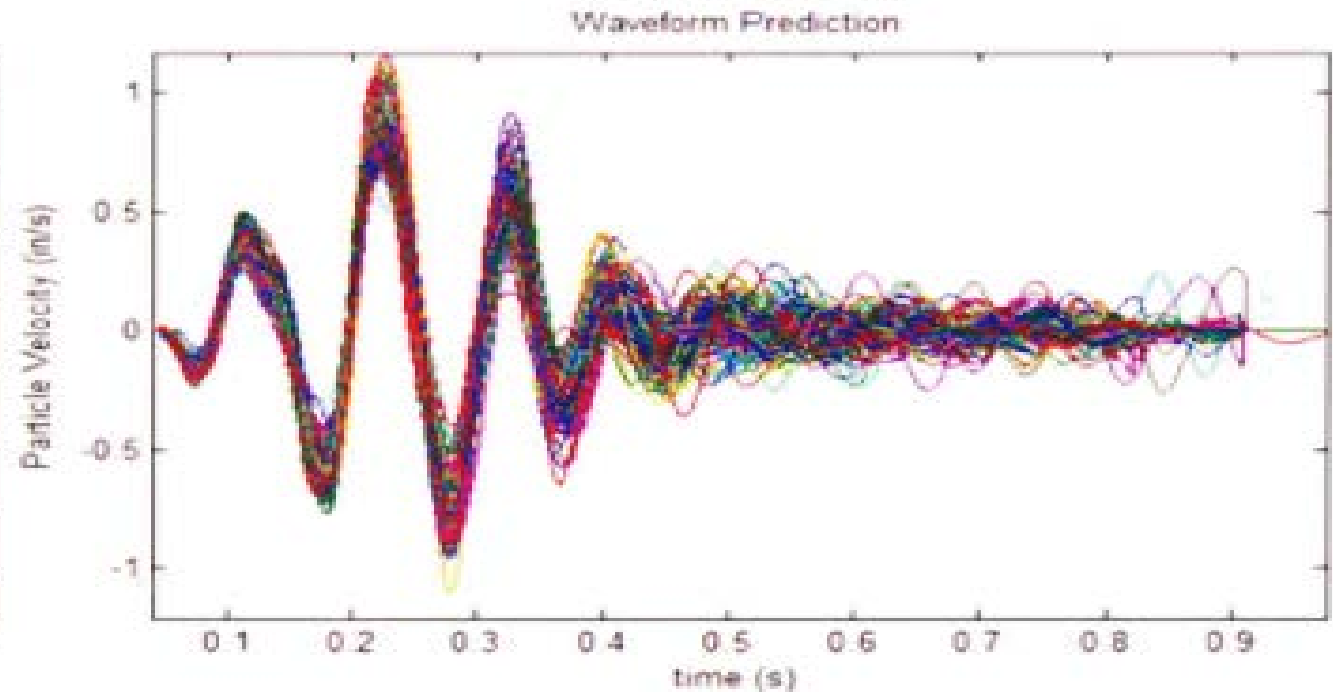
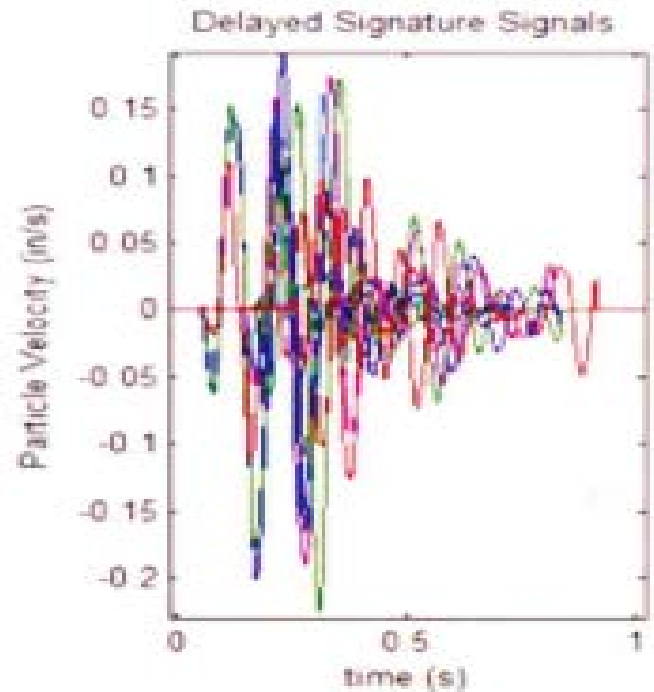


Silva – Lusk Method



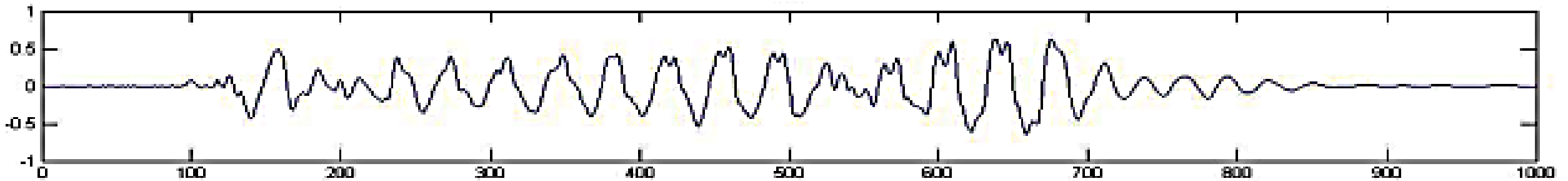
Silva – Lusk Method

- Use an Array of Randomized Signatures
- Find out the Bounds of Vibration
 - What is the “Worst” you might get?



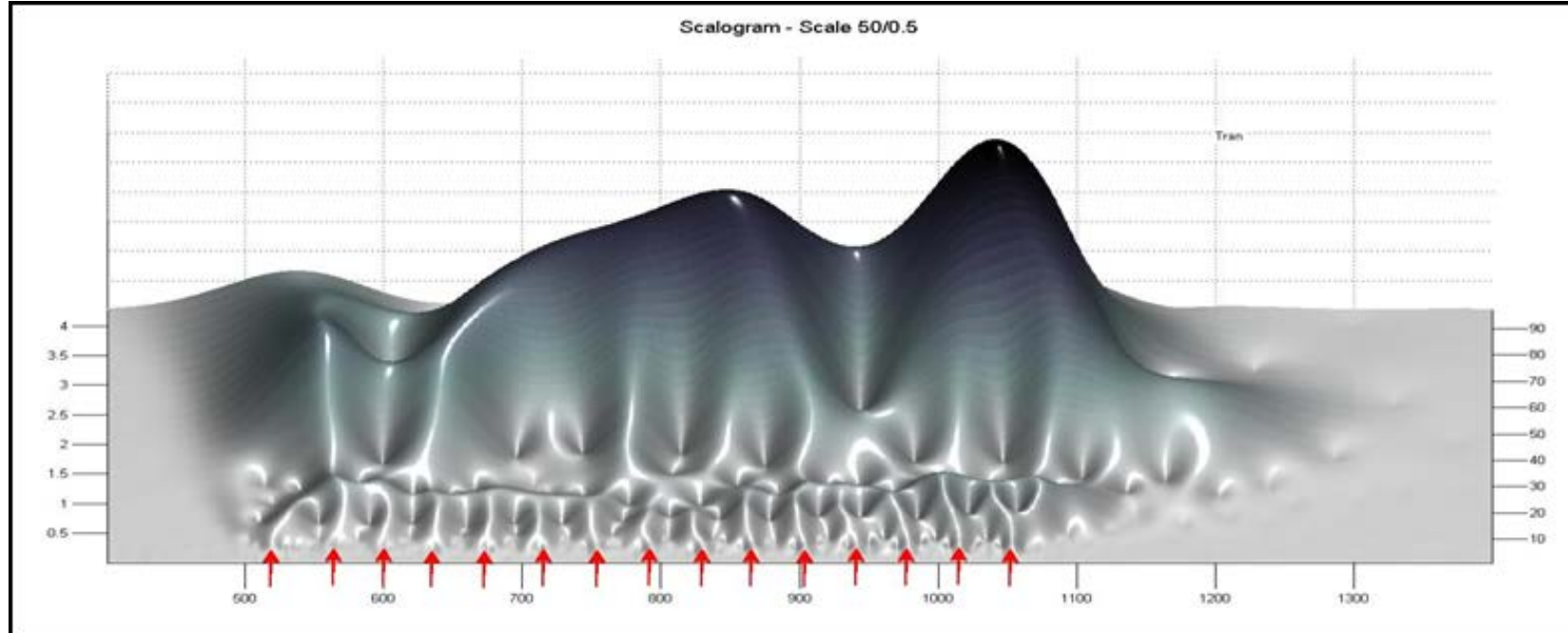
Wavelet Transform

- Analyzing Blast Performance from Seismograph Data
- Use Existing Compliance Records
- Perform “Wavelet Transform”
- Shows Details of Shot Performance
 - “Buried” in Complex Waveform



Wavelet Transform

- Wavelet Transform
- High Peaks in Background Due to Geology
- Low Peaks in Foreground Due to Detonations
 - Hole Firings Marked by Arrows!



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